



**2024**  
**COMPETITION**  
**RULEBOOK**

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## SECTION 1

### GENERAL

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1. Crossroads Racing Series **DOES NOT PROVIDE MEDICAL INSURANCE**. This is an inherently dangerous sport and you are responsible for any and all medical bills as a result of entering the premises of any Crossroads Racing Series event.
2. The Promoter and/or Referee, at their discretion may add, alter, change, and/or modify these rules as needed. Modified and/or altered rules will be posted and made public.
3. There is **NO UNAUTHORIZED PIT RIDING** at any Crossroads Racing Series event. Any deviation from this could result in immediate disqualification of rider(s) associated with the violator. This is for the safety of all persons.
4. Racers may only ride their machine to be raced to the starting area and from the finish area **AT IDLE SPEED ONLY**. Pedestrians **ALWAYS** have the right-a-way!
5. ALL persons wanting to enter the premises **MUST** sign all release forms at the gate. Failure to do so will result in immediate expulsion from the premises.
6. ALL persons **MUST** wear the issued wristband at all times. If any person is found without having a wristband, they will be asked to leave the premises immediately.
7. Spectators are **NOT** allowed on the race course at any time. Spectators **MUST** stay a minimum of 25' off of the designated race course at all times.
8. Any Person(s) that interfere with any racer, change or alter course markings, change or alter the race course will be asked to leave the premises immediately. Any rider(s) associated with such person(s) will be penalized up to disqualification.
9. The minimum age for an amateur rider is 11 years old. In all events, a rider must be 14 years old to ride a motorcycle above a 250cc. In all events, a rider must be 14 years old to ride an ATV above 400cc. The rider's age is determined as of the date of the event, except in youth competition.
10. At any meet, only "Pro" class riders may compete for cash prizes. Any rider receiving a cash prize will be considered an "Pro" rider. This rule applies to all riders earning cash prizes at **ANY** local, regional, OR national events.

11. No rider under the legal age of majority in the state in which the meet takes place may complete without the written consent (signature on liability releases and entry forms) of his/her parents or legal guardians present at the meet. An authorized adult acting on behalf of the parents or legal guardian must provide a statement indicating they have been given authority by the parent or legal guardian to be responsible for the minor during the meet. The parents, legal guardians or authorized adult must remain present while the minor he/she is responsible for is at the meet.
12. All race personnel, officials, riders, mechanics, photographers and anyone associated with riders must not consume or be under the influence of intoxicants or drugs that could affect their normal mental or physical ability. Failure to comply may result in disqualification of the rider and/or a fine. Besides affecting the safety of the meet, any such use is inconsistent with the concept of good sportsmanship and is harmful to the sport of motorcycling,
13. Riders and/or family and pit crew who direct foul and abusive language to any staff member, Promoter, official are subject to disqualification for the entire meet.
14. Each rider is responsible for the actions of his family and pit crew, and any detrimental action caused by these individuals puts that rider at risk of disqualification.
15. All riders and other race personnel must assess for themselves the track, facilities, existing conditions and other matters relating to safety. The Promoter can't and doesn't supervise any competition. All riders and race personnel must rely on their own judgment and assume all risks of participating in competition in any manner.
16. The rider must be able to control his/her motorcycle or ATV at all times, and to ride it safely. This includes stopping, starting, standing still, mounting, dismounting, and putting one or both feet on the ground. The Promoter or referee has the authority to disqualify a rider who can't safely control his/her motorcycle or ATV.
17. Race lengths will be calculated on a Time basis. Races will be ended on the lap nearest to the posted race length. Races may run a little long or a little short of the posted time. The Head scorer and/or the Referee will make the determination of the actual race length.

18. "Course Marshals and/or Safety Marshals" sole responsibility is to assess the course for safety issues and concerns. It is not their responsibility to assist any rider through any portion of the course. Each rider is solely responsible to power their own machine around the course. Course Marshals and/or Safety Marshals MAY, at their discretion, assist a rider stuck or broke down if they feel such rider could pose a safety concern to other riders. It is not any Marshals responsibility to help riders through mud holes or any obstacle on the course.
19. These Rules may be changed, altered, or omitted at any time upon the Promoters discretion.

## SECTION 2

### RIDERS and CLASSIFICATIONS

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1. Classification

CLASSIFICATION	DESCRIPTION
<b>PRO</b>	Expert Classification
<b>A</b>	Advanced Classification
<b>B</b>	Intermediate Classification
<b>C</b>	Novice Classification
<b>D/Beginner</b>	Beginner Classification (1 <sup>st</sup> year in ANY competition)
<b>TRAILRIDER/CASUAL</b>	No Classification (non-points classes)

2. Riders are responsible to enter only classes in which they are eligible.
3. Riders may not return to a lower classification without prior written approval.
4. ATV & Motorcycle rider's classification are not considered the same. Riders must achieve classification on each separately. ATV & Motorcycle riders who race in each type of racing may not vary more than one classification. (Pro classification & "A" classification are considered the same classification) (Example: Pro ATV rider is eligible to run a Motorcycle in "B" classification)
5. Riders are allowed to race in multiple points paying classes per day. Riders may compete in multiple races as long as rider and machine meet requirements of selected classes.
6. Riders who race MX and Off-Road and have different classifications in each type of racing may not vary more than one classification.

7. **“D”/“Beginner”** classification is only for riders who have **NEVER** competed in competition in previous years. This includes moving from bike/quad to bike/quad.
8. **“YOUTH/D CLASS”** Riders that have run “Youth” Classification events are NOT eligible for “D” classification.
9. **PEE WEE 90 Stock (6-8):** (75-90cc 4-stk) Production models. The following *may* be changed or added: tires (but no tire balls), wheels (max. 10”), exhaust pipe, sprocket, twist throttle, handlebars, grips, handlebar pads, front bumper, rear grab bar, air filter, steering stabilizer and frame reinforcements. Fenders may be trimmed. No other modifications allowed. (**PEE WEE 90 Stock (6-8)** This class is intended as a class for pee wee riders to adjust to the larger machine. This is not intended for Intermediate riders to drop down to the Pee Wee division. Racer who competed in previous years in the Intermediate division **ARE NOT ELIGIBLE** for this class.)
10. Trail Rider classes are intended to be “non-points class”. Trail Rider classes are NOT eligible for Championship points or Overall race positions.

## SECTION 3

### Awards / Purse / Points / Advancement

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1. Non-Pro Race Awards:
  - Youth and amateur awards will be awarded to top 3 in each class.
2. Pro Race Awards:
  - Pro Motorcycle and Pro ATV classes will have a \$1,475.00 purse. Pro classes must have a minimum of ten (10) entries to be eligible for full purse. Pay-out as follows:
 

	Full Purse	5-9 Entries	Less than 5 Entries
1 <sup>st</sup> Place	\$750.00	\$450.00	90% of entry fees
2 <sup>nd</sup> Place	\$400.00	\$200.00	
3 <sup>rd</sup> Place	\$150.00	\$100.00	
4 <sup>th</sup> Place	\$100.00		
5 <sup>th</sup> Place	\$75.00		
3. Year-End Awards:
  - You must be present at the awards banquet to receive awards. You must pre-register for the awards banquet no later than the stated deadline. All rounds will count towards year-end Overall Awards.
  - There will be two (2) drops for year-end Class Awards

- You must compete in a minimum of seven (7) rounds to qualify for the Year-End Awards Banquet.
- Riders that have not met the above requirements will be removed from the point's standings. Riders placing lower in the points that have met the above requirements will be moved up accordingly.
- All racers meeting the minimum number of required races to qualify will be recognized at Year-End Awards Banquet. (providing the above rules have been met)
- Top 5 in Overall will be recognized for Year-End Awards

## Points

1. Class Points are as follows:

POS	PTS	POS	PTS	POS	PTS	POS	PTS
1st	- 30	6th	- 15	11th	- 10	16th	- 5
2nd	- 25	7th	- 14	12th	- 9	17th	- 4
3rd	- 21	8th	- 13	13th	- 8	18th	- 3
4th	- 18	9th	- 12	14th	- 7	19th	- 2
5th	- 16	10th	- 11	15th	- 6	20th	- 1

2. Overall Points are as follows:

POS	PTS	POS	PTS
1st	- 530	7th	- 514
2nd	- 525	8th	- 513
3rd	- 521	9th	- 512
4th	- 518	10th	- 510
5th	- 516		
6th	- 515		

Remaining positions step down 1 point per position through 520<sup>th</sup> place which receives 1 point.

DNF=1 point

## Rider Advancement:

1. Rider's MUST compete in the highest classification ran in ANY Local, Regional, or National series or events. "Riding Down" (riding in a lower classification than ran in other series or previous events) will result in penalties up to disqualification. The referee, at his/her discretion, may automatically advance the rider during the event to the rider's highest classification.
2. Riders advanced by one series during a racing season and are still competing in another series shall be permitted to finish out the second series in the class in

which they started, provided, the rider remains in the same class. Rule #10 above supersedes this rule and the rider must meet Rule #10 requirements.

3. Riders that are advanced mid-season will be allowed to keep their points earned in their original classification.
4. Riders that self advance will be required to finish the season out in the higher classification. Riders that self advance will be allowed to keep their points,
5. No rider, youth or amateur, can be forced to compete in the "A" classification until January 1 following their 16<sup>th</sup> birthday. Rule #10 above supersedes this rule and the rider must meet Rule #10 requirements.
6. **Rider Advancement Points:** Riders who accumulate a RAP of 18.1 or above will be advanced to the next higher classification for the following season. Rider Advancement Points are earned according to the class points table. Rules for obtaining RAP points:
  1. Minimum of 4 races to qualify for RAP advancement.
  2. DNF, DNS, DSO finished are excluded from RAP advancement.
  3. RAP is based annually on all qualifying results.
  4. Example of RAP accumulation:

Finish Position	RAP Points	RAP Average
1 <sup>st</sup>	20	20
4 <sup>th</sup>	17	18.5
6 <sup>th</sup>	15	17.3
DNF	N/A	22
1 <sup>st</sup>	20	18
5 <sup>th</sup>	16	17.6
2 <sup>nd</sup>	19	17.8

7. Class Champions that earned 3 or more wins in a season will be required to advance to the next higher classification. Youth racers competing in adult classes are not required to advance beyond a "B" classification.
8. Racers that earn 4 or more wins in a season will be advanced at the end of the season.

## SECTION 4

### YOUTH RULES

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**WARNING: Motor vehicle mishaps, in competition or otherwise, can result in injury or death. Minors without parental consent or supervision should never use motor vehicles.**

1. Youth riders' age as of January 1 will determine their age for the remainder of the year.
2. Youth riders may move to the next higher age class in the Youth Division only if they will be eligible to do so at any time during the year. Once a rider moves to the next higher age class in competition, they may not move back to the lower age class. Riders are encouraged to determine at the beginning of the points season/year the age class they will participate in for the points season/year. Points earned in a lower age class will not transfer to the higher age class.
3. The minimum age for a Youth rider is 4 years old. The rider must be the minimum age at the time of the event he/she is entering.
4. The referee may ask to see any rider's proof of age. Proof of age must be available at all meets entered in. A rider could be disqualified if unable to provide proof of age.
5. The parents, legal guardians or authorized adult must remain present while the minor he/she is responsible for is at the meet.
  - To authorize a minor to compete, parents, legal guardians or authorized adults must sign below the rider's signature on the entry form.
  - The authorization signed by the rider's parents or legal guardians giving responsibility to authorize adults must be kept on file with the rider's release form.
6. The rider must be large enough and mature enough to control his/her motorcycle or ATV at all times, and to ride it safely. This includes stopping, starting, standing still, mounting, dismounting, and putting one or both feet on the ground. The Promoter or referee has the authority to disqualify a rider who can't safely control his/her motorcycle or ATV
7. Training wheels or any other balance assistance is prohibited.
8. Entrants may be removed from a meet for breaking any rules of conduct.
9. Big wheels are **NOT** allowed in the 85cc Jr youth or intermediate motorcycle classes. Big wheel machines must be ran in the Supermini class or 85cc Sr class.
10. Riders are allowed to enter more than one race at any event. A rider may enter up to a maximum of four races at each event.

11. A youth or amateur entrant may use the same motorcycle/atv in more than one class on the same day or same event, as long as the motorcycle and rider meet the requirements of the class.
12. All riders must start an event to be considered a participant.
13. All riders completing one official lap will be scored. The rider must ride through the finish line to be considered having completed the lap.
14. Modified/Open Classes: Modified and/or Open classes allow modifications to the machines.
15. **Limited Classes:** Limited classes MUST run stock suspension (including shocks & a-arms) and must be stock width. The following may be changed: tires (no tire balls), wheels, pipe, sprockets, gearing, clutch, twist throttle, handlebars, grips, front bumper, rear grab bar, air filter, jetting, steering stabilizer, and frame reinforcements.
16. Beginner Classes: Beginner classes are for racers who have never raced prior to the current year. (Example: a rider who raced in the 65cc class last year may **NOT** compete in the 85cc Beginner class the current year. The rider is **NOT** a Beginner if he/she has competed on **ANY** type of machine in the past.)
17. Youth riders advancing to adult **May Not** run in the D classes. D classes are **ONLY** for racers that have never competed in previous years.

## SECTION 5

### EQUIPMENT

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**SPECIAL NOTE:** Crossroads Racing Series doesn't inspect vehicles in competition. Participants are solely responsible for the condition of their vehicle and their competence to operate them. Crossroads Racing Series doesn't inspect equipment, safety, or otherwise. Participants are solely responsible for their equipment and the condition of their equipment.

#### General Equipment Standards

Equipment used in competition must meet the following standards, except as otherwise specifically provided for in this rule book. When the rules permit or

require equipment to be installed, replaced, altered or fabricated, it is the sole responsibility of the rider to select components, materials and/or fabricate the same, so that the motorcycle/atv components will perform safely in competition. All classes are considered modified unless stated otherwise.

## Machinery (Motorcycle / ATV)

### 1. Engine

- All vehicles must use the crankcases of the production vehicle engine. The use of sleeving, stroking or boring to change displacement classes is allowed so long as the engine still qualifies for the entered class requirements.
- The displacement may not exceed the class limit.
- Piston displacement will be measured using the following formula  
 $V = B^2 \times 0.7854 \times H$ ; (B is bore) (H is measured stroke)  
 $V = \text{bore} \times \text{bore} \times 0.7854 \times \text{stroke} \times \text{number of cylinders}$   
NOTE: if bore and stroke is in millimeters, divide the end product by 1,000 to convert to cubic centimeters (cc).
- All vehicles must use petroleum based gasoline.

### 2. Gas Tanks

- Gas tank capacity must be between 5-liters (1.32 gallons) and 24-liters (6.34 gallons)
- Leaking gas tanks or fittings, as well as temporary makeshift repairs are prohibited.
- Commercially produced auxiliary tanks may be used.
- Gas tanks vent lines must have a device that prevents gasoline from escaping

### 3. Exhaust Systems

- The exhaust system must be attached securely together and to the frame and must remain so until the end of the event.
- The discharge end of an exhaust system may not extend past the rear edge of the back tire, nor point so that it creates dust or interferes with the vision of another rider.
- Sound Limits are located in the back of the Rule Books.

### 4. The use of electronic communication with the rider or use of a portable electronic device of any kind (i.e. digital music device) that would be considered a distraction while on the vehicle during the meet is prohibited.

### 5. All riders should have a working, two-pound minimum BC-rated fire extinguisher in their pit area.

6. All motorcycles must have a working kill switch.
7. All ATV's must have a working tether and it must be attached to the rider in order for proper operation.
8. Maximum width for an ATV is 50" wide.
9. The referee or promoter has the authority to disqualify any motorcycle or ATV that doesn't conform to the rules, and may inspect any part of a motorcycle or ATV entered into an event. A machine that passes a pre-race inspection is subject to further inspection or protest at any time during the race program.
10. A rider who refuses to turn over their machine for inspection or measurement at the request of the referee or promoter will be automatically disqualified from the meet.
11. Training wheels or any other balance assistance is prohibited.

### Apparel

1. Protective pants made of leather or other durable material and long sleeved jerseys must be worn in all competition.
2. Boots must be worn in all meets. They must be at least 8 inches high with any combination of laces, buckles or sippers or specially designed and constructed for leg and foot protection.
3. All riders must utilize a shatterproof face shield or shatterproof goggles.
4. It is mandatory for all participants to wear a full face protective helmet. The helmet must be properly fastened, be of good fit, and be in good condition. The helmet must have a chin strap type "retention system".

The helmet must conform to one of the following recognized standards and have a label affixed certifying its approval:

USA	Snell M2010 or DOT FMVSS 218
Europe	ECE 22-05 "P", 'NP' or 'J'
Japan	JIS T 8133 : 2007

5. It is recommended that all helmets used in competition be equipped with commercially manufactured emergency helmet removal devices and that all

competitors display the following information on the base of the helmet: name, drug allergies and blood type. It is also advisable to carry this information on a small card and add any pertinent information such as epilepsy, diabetes, current medications and past medical problems.

## SECTION 6

### RACE RULES

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1. No one may ride or practice on any portion of the course the day of the meet.
2. Riders may walk or ride bicycles on the final course prior to the start of the event. Riders may also inspect starting and scoring areas. **No motorized vehicles on ANY portion of the course prior to the start of the event.**
3. On occasions, Crossroads will hold training sessions and/or practice sessions in limited portions of the finished course. Riders participating in the sessions must adhere to designated areas that have been approved for such use. Riders found to be riding the course outside these designated areas can be penalized. Penalties can be up to disqualification from the event.
4. A rider must be ready when called to the starting area. If not ready, he/she is allowed 2 minutes after the starter's call to make minor repairs. Afterward, if he/she still isn't ready, he/she will be excluded from the event. The starter's call is defined as the start of the rider's meeting.
5. The starting area will remain closed until the checkered flag of the previous race has been given. For the 1<sup>st</sup> race of each day, the starting area will open 30 minutes prior to the scheduled start time. This is for safety reasons and will be strictly enforced.
6. **RIDERS MEETING ARE MANDATORY!** All riders are required to attend the riders meeting for their race. The riders meeting will take place at the starting area 15 minutes prior to the start of the race. Engines must remain off for the entire riders meeting and riders may not start their machines until ordered to do so. Ample time will be given to participants to warm their machines up prior to the start of the event.
7. Riders who arrive late to the riders meeting **MUST** shut their engines off and push their machine to their starting position as to not disrupt the riders

meeting. Failure to do so will result in a penalty up to disqualification from the event.

8. Dead engine and live engine starts can be utilized. The referee or promoter will announce which will be utilized at each event. Each are described below:
  - Dead Engine Starts:  
Dead engine starts are “traditional” cross country starting procedures. Classes will have designated starting rows in which the riders must line up in. The starter will waive the red flag giving the order to shut down all engines, the starter will lower the green flag, that starter will raise the green flag within 2-10 seconds, The current row will start their engines and leave the starting area. The starter will repeat the process for each row.
  - Live Engine Starts  
Live engine starts utilize mx style starting gates and procedures. Classes will have designated starting rows which the riders must line up in. Row 1 will line up directly behind the mx starting gates, the starter will waive the red flag signaling the start of the event, the starter will check the riders row are ready, the starter will hold the 10 second board up, when the gate operator signal he is ready the starter will turn the 10 second board sideway, the gate operator will drop the gate between 2-10 seconds after the 10 second board is turned sideways, the rider will leave the starting gate and the next row will move forward to the starting gates. The starter will repeat the process for each row.
9. Any rider’s machine that does start prior to the starter waiving the red flag, shutting down the next row, **IS REQUIRED TO IMMEDIATELY REMOVE HIS/HER MACHINE FROM THE STARTING AREA.** The rider may continue to start his/her machine from the side of the starting area, and if and when his/her machine starts are eligible to take off **AFTER THE NEXT ROW LEAVES THE STARTING AREA. UNDER NO CIRCUMSTANCE MAY ANY RIDER TAKE OFF AFTER THE START HAS RE-ENTERED THE STARTING AREA.**
10. All riders are required to slow down when entering the Finish area. **The Finish area is defined as the area from the double blue poles prior to the finish line to the double blue pole after the scoring tent. This is a strict idle zone and no passing zone.** The finish line sign is the actual finish. There will be absolutely no passing between the finish line and the scoring tent. All racers must stop under the scoring tent and wait to leave until instructed to do so. This is a safety concern and will be monitored with the strictest conformity.

1<sup>st</sup> OFFENSE: Rider will be pulled over and held up to a maximum of 1 minute

2<sup>nd</sup> OFFENSE: Rider will be disqualified from the event.

11. Racers are prohibited from talking to the scoring staff unless reporting an emergency.
12. The referee may decide the maximum number of riders in any 1 row. The referee may decide to split a single row into multiple rows for the purpose of the starting procedure. Riders starting in the same class, but in different rows will have their elapsed time adjusted according to their respective starting time.
13. Classes and/or Rows may be combined for the purpose of the start. Classes and/or Rows starting together will be scored separately and time adjusted accordingly. Riders found who jump the start prior to the starters signal will be stopped at the finish line and assessed a minimum of a 5 minute penalty.
14. Participants are given Row number stickers and Rider number stickers at registration. Rider number stickers go on each side of the cheek portion of the helmet. Row number stickers go on the bottom rear of the helmet. It is the rider's responsibility to assure these stickers are installed properly and in the correct locations. Improper location and/or inability to read the stickers could result in scoring errors. Scoring errors caused by missing or miss-placed helmet stickers will not be corrected.
15. It is the responsibility of the rider to register and start in the correct row. Riders that register or start in the wrong row will be assessed a minimum of a 5-minute penalty and up to a 1 lap penalty.
16. Under no circumstance may anyone ride a machine in the wrong direction on the track. Anyone who commits this offense may be suspended for the event.
17. A rider whose machine is disabled before reaching the finish line may, push or carry his/her machine (in the direction of the track) across the finish line to receive the checkered flag. A rider who finishes in this manner will be considered as having completed the event.
18. If a rider stops for any reason during an event, he/she must restart without any outside assistance. However, if a rider falls, is blocking the course or endangering other riders, he may receive outside assistance or have his machine moved off the course or out of harm's way.
19. A rider leaving the course must re-enter at the same point or farther from the finish than where he left the course. He must re-enter the course safely and do so without interfering with other riders or gaining an advantage. Failure to do so will result in the rider being penalized a minimum of 1 finishing position and

up to disqualification for that event. Any rider found to have committed this offense will **NOT** be eligible for any purse. This is considered to be cutting the course.

20. A competitor who rides in a way that endangers officials, other riders or the public will be subject to immediate disqualification from the meet by the referee.
21. The race is completed when the physical leader takes the checkered flag. The finish will remain "open" for riders to complete their final lap, a minimum of 150% of the physical leader's last lap. (example: if the physical leader completed the last lap in 10 minutes, the finish would stay open a minimum of 15 minutes after the time the checkered flag was thrown) The finish line can be closed at any time after the 150% time has expired. It is up to the discretion of the referee and/or head scorer to determine the actual time the finish is closed. Riders completing their last after the finish is closed will not be scored for that lap.
22. Immediately upon the checkered flag being issued, the track sweep will begin the sweep lap. Riders that have stopped on the course (for any reason) will be called in and will not be scored for the lap they are currently on. Riders must remain in front of the sweep rider at all times in able to be scored. Any rider not able to maintain the sweep riders pace will be asked to exit the course immediately and will not be scored for that lap. Once the sweep rider calls in a rider for not maintaining pace or for have stopped on the course, that rider will not be scored.
23. All riders are required to register for each event. All riders that pre-register are required to check in at registration sign all forms and obtain the correct helmet stickers and verify their transponder is functioning properly. **Any rider found not to have registered for that particular meet will be immediately disqualified and asked to leave the premises.** All riders are required to use the issued helmet stickers for that particular meet.
24. The course is marked with arrows, tape, banners, ribbon, staked markings, etc. Single arrows mark the center of the course. The course will extend twenty-five (25) feet on each side of a single arrow. Double arrows (arrows on each side) will mark the boundary of the course and ALL riders must pass through the double arrowed section. If a rider misses a double arrowed section and does not immediately return and pass through the section, that rider can be assessed a penalty up to a one (1) lap penalty. There will be no exceptions. Tape, banners, fences, etc. all mark the boundary of the course. Areas that are marked with tape or banners are specific widths for a reason. Many of these areas are to slow down the rider when entering a particular area.



25. All riders must control their vehicle in a manor to stay within the course. Any rider running through or knocking down said course markings (including marking tape) may be penalized. The penalty for this will be a minimum of a thirty (30) second delay and the maximum of one (1) lap penalty per each occurrence. If a rider is forced out of a marked section then the penalty may be waived. This is at the sole discretion of the referee.
26. **UNDER NO CIRCUMSTANCE MAY ANYONE OTHER THAN A SERIES OFFICIAL MODIFY OR ALTER THE COURSE OR COURSE MARKINGS, TAPE, BANNERS, ETC.** Any person found to have changed, altered, or remove course markings, tape, banners, etc. without express permission of the Promoter and/or Referee will be asked to leave the premises. **Any rider associated, in any way, will be immediately disqualified and also asked to leave the premises. Any and all registration and/or gate fees will be forfeited.**
27. Each rider is responsible for the actions of his pit crew and/or all parties associated with rider, regardless of riders' age. If any pit crew member and/or parties associated with rider violate any rules, the associated rider will be held responsible for such actions.
28. **"D" Classification** is reserved for racers that have **NEVER** competed in previous years. Youth riders advancing to adult classifications are **NOT** eligible to compete in any D class. Riders found competing in the wrong classification will be disqualified and automatically advanced to the proper classification. Any prior rounds that were ran in the wrong classification will be will not be transferred to the correct class. All previous results will be considered VOID and be removed from all point standings.

## SECTION 7 DISCIPLINARY CODE

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1. By participating in a Crossroads Racing Series meet, each participant acknowledges and agrees to abide by the rules and procedures, including those related to release and waiver of liabilities and claims. In addition, riders are responsible for the actions of their families, and crew members. All parties involved in competition are expected to conduct themselves in a responsible manner, respecting at all times the rights of others. All participants understand that violation of the rules and procedures can lead to forfeiture of their competition privileges.
2. Any supplemental rules, regulations, instructions or procedures established by Crossroads Racing Series for the purpose of implementing, interpreting or enforcing these rules will be part of the rules.
3. Competence: The Promoter and the Referee have the authority to penalize any voluntary or involuntary action or act infringed by a person during a meet, contrary to the current regulations or instructions given by an official of the meet.
4. Penalties that may be pronounced by the Promoter or Referee:
  - Warning
  - Time, position, or point penalty
  - Ride through penalty or stop and go penalty
  - Fine, subject to a maximum of \$ 100.00
  - Disqualification
5. Furthermore, the Referee can refer the case to the Promoter in order to impose a higher penalty than the Referee is empowered to do.
6. The Referee may call for the inspection of any machine or component, including sound, at any time.
7. The Referee is competent to adjudicate upon a protest lodged during a meet.

## SECTION 8 OFFENSES

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General: This list is provided as guidance to competitors but does not restrict the Promoter or Referee from invoking penalties for other actions detrimental to the sport that are not specifically contained herein.

1. Falsifying one's name, age or ability level, competing under false pretenses.
2. Entering and competing on a vehicle in a class where it is not the same basic design and materials of the approved model for the class entered.
3. Failing to attend mandatory rider meetings.
4. Riding in such a manner as to endanger the safety of others,
5. Failing to immediately respond to a black flag or other signals from officials.
6. Failing to re-enter the course without gaining an advantage, from the closest point to where the rider left the course.
7. Receiving any form of prohibited outside assistance, including, but not limited to, receiving radio transmissions while in competition.
8. Competing on a vehicle that has been disqualified or is ineligible for the class entered, or competing on any machine other than the one started on.
9. Refusing to provide a true and factual statement regarding an item under protest or appeal when requested by the Referee or Promoter. Interfering with the protest and appeal process.
10. Attacking any Personnel or official or engaging in a fight anywhere on the premises prior to, during, or after a meet.
11. Any corrupt or fraudulent act, or any action prejudicial to the interest of the meet or the sport, carried out by a person during the meet.
12. Attempting to gain an unfair advantage.

13. Conspiring with others to violate any of these rules.

## SECTION 9 PENALTIES

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An offender may have several penalties pronounced against him/her according to the circumstances.

1. Any person under suspension, or otherwise disciplined under these rules may be placed on probation.
2. Definition and application penalties
  - Warnings: can be made privately or publicly,
  - Fines: cash penalty
  - Time and/or point penalty: the imposition of time or points affecting the rider's actual result.
  - Disqualification: entails automatically and independently of any other penalty, the invalidation of the results obtained in a meet.
  - Withdrawal of Championship points: entails the loss of series Championship points.
  - Suspension: entails the loss of all rights granted, or prohibition from taking part in any of the activities for a specified period of time.
  - Exclusion: entails the final and complete loss of all rights of participation in any activity.
3. Specific Penalties: Specific penalties for certain offenses are provided for in these rules.
  - A rider judged to have caused a red flag may be disqualified from the event.
  - Riding in a lower classification than entitled may be penalized by a fine and a suspension of up to 1 year.
  - Refusing to submit a machine or component for inspection will result in the forfeiture of all points, prizes and rights at the meet, plus a fine and up to a 1 year suspension.
  - Attacking an official, track personnel, promoter, referee or fighting violation will be a fine up to \$500.00 and up to a 1 year suspension.

## SECTION 10 PROTESTS AND APPEALS

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1. Right of protest: Any rider directly affected by a decision taken during a meet under the authority of the Promoter or following dangerous, unfair or fraudulent behavior, riding or act, has the right to protest against such decision, behavior riding or act.
  - A protest against the class eligibility of a rider, team or vehicle entered, should be made before the start of the race.
  - No protest can be lodged against a statement of fact pronounced by the Referee, event personnel or Promoter during the race.
  
2. Procedure and time limit for protest: All protests must be submitted and signed by the person directly concerned. Each protest must refer a single subject only and must be presented within ½ hour of the publication of the results. In some instances, the referee will not be available within 30 minutes of publication. In these instances, at his sole discretion, the Referee may extend the ½ hour time limit as deemed necessary. During a meet, protests must be submitted according to the provisions of the rules and supplementary regulations and handed to the Referee together with the appropriate fees as published.
  - The referee (or his designee) must accept any protest that is properly made within the specified time limit and accompanied by the appropriate fee.
  - Final determination of the timeliness of a protest will rest with the meet Referee
  - Fees for protest to the Referee: Administrative Protests relate to rider eligibility, scoring, etc.
  - All other Protests are needed to confirm compliance or noncompliance within the rules.
  - Protest Fees:
    - Protest fee \$100.00 per item
    - Impound fee \$250.00 (includes impound & transport fees)
    - Tear Down inspection 2 –stroke \$400.00
    - Tear Down inspection 4 – stroke \$800.00
  
3. Hearing of a protest: The Referee will render decisions on all protests as soon as practical. If it is not possible to render an immediate decision, the Referee may allow a protested rider or machine to complete under protest.